

# B L O O D • R O O F S<sup>®</sup>

## Breathtaking 3D Action for iPhone, iPad and iPod touch

Blood Roofs combines 3D shooting with third person jump'n'run action and an innovative double character gameplay:

Chased by dreadful monsters, Jake must carry Catherine, the wounded girl - yet, she is armed and still tough enough to shoot a way through the deadly hordes.

Using intuitive touch-and-tilt controls, the player guides both characters at once on their desperate escape over the rooftops of the city.

## Blood Roofs Features

- Extensive levels with gigantic boss beasts in an eerie, H. P. Lovecraft inspired setting
- Atmospheric realtime 3D graphics with dynamic full scene specular effects
- Multiple unlockable characters and a storyline that will unfold and extend more and more with each completion
- Warp gate concept replaces savegames: Once unlocked, the player can choose freely when to skip a level
- Optional endless survival mode
- Spectacular cut scenes and in-game-choreography
- Game Center leaderboards and achievements
- iCloud integration for automated synchronization of settings and persistent unlocks

Blood Roofs is an independent game production, designed and developed by Thomas Wagner (idea, concept, artwork, modelling, animation, sound design, programming). Music by Moritz Horvath.

For more information or Promo Codes contact [info@gamesmold.com](mailto:info@gamesmold.com)

For video footage and artwork visit [www.bloodroofs.com](http://www.bloodroofs.com)



Blood Roofs is a universal app and is compatible to these devices:  
 iPhone 3GS, iPhone 4, iPhone 4S  
 iPad (1st, 2nd and 3rd Generation)  
 iPod touch (3rd and 4th Generation)



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## Screenshots

(taken on an iPhone 4S)



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